## **PQs KEY**



PQ Style	Function	Examples		
Bold	Says its name	ate, bee, deep, peanut, car		
Normal	Most common sound	bat, can, it, run, sam, tip, top		
Gray	No sound	a <b>n</b> y, b <b>o</b> ne, br <b>i</b> ght, itch, b <b>ab</b> y		
Shrunken	ʻuh' (schwa) sound	about, b <b>a</b> gel, d <b>i</b> et, <b>a</b> pril, color		
PQ Style	Function	Examples		
Lowered-Rotated 'r'	'er' sound	r <b>a</b> zor, liar, dirt, fire, burn		
Raised	Higher alternate	b <sup>o</sup> ots, dan <sup>c</sup> ing, dr <sup>y</sup> , min <sup>i</sup> , say <sup>s</sup>		
Lowered	Lower alternate	books, c <b>a</b> ge, eight, onjon, gym		
Stretched	Longer / drawn out	ball, doll, cough, quack, yarn		
PQ Style	Function	Examples		
Dotted Underline	Blended letters	pyr·a·mid, length, learn·ing, air·pl <b>a</b> ne		
Solid Underline	Combined letters	about, <b>b</b> each, phone, motion		

A bold letter is easy, it always says its name. Like the 'e' in 'even' and the 'a' in 'game'.

When a letter is 'gray' it has nothing to say: Silent it stays, like the 'y' in 'ways'.

Sometimes letter sounds are simple, we don't need any cues for the 'i' in dimple.

absence of a cue is a cue

By shrinking a letter that makes the 'uh'.

The problem of recognizing it becomes a big 'duh'.

"Single Letter Consistent"

PQs significantly reduce

letter-sound confusion.

P·cues is short for 'pro·nun·ci·a·tion cues'
This is an ex·am·ple of P·cues, a new lay·er
of or thoogra·phy that us·es var·i·a·tions in the
ap·pear·ance of lett·ers to re·duce the con·fu·sion
in·volved in lear-n·ing to read.

\* Single Letter Consistent \* Single Letter Exception

\* Group Sound Types









2	<b>LN</b> Name	COM Common	SL Silent	SW Schwa	X-S Similar	X-D Different	<b>BL</b> Blended	<b>CL</b> Combined
Α	c <b>a</b> ke	bag	<b>le</b> ap	s <b>o</b> ·da	ball		care	said
В	bee	b <b>a</b> ke	c <b>o</b> mb					
С	i·cy	car	back			ci. <b>t</b> y		be <b>n</b> ch
D	l <b>a∙d</b> y	dog	badge					
Е	<b>e</b> at	bed	pie	<u>th</u> e		they	where	stew
F	le <b>f</b> t	food	fifth			of		
G	en·e <sub>r</sub> ·gy	bag	s <b>i</b> gn			<b>a</b> ge	thing	laugh
Н		hat	eight					the/thin
ı	m <b>i</b> ce	pill	tr <b>a</b> il	fam∙i∙ly		v <sub>i</sub> ew/tax.i	mirror	ac∙ti₀n
J	<b>j</b> ail	je <b>l</b> ∙lo						
K	<b>o</b> ·kay	ask	knob					
L	well	a∙dult	yell					
M	them	n <b>a</b> me	hamm·e <sub>r</sub>					
N	me <b>n</b>	corn	au·t <sub>u</sub> mn				Eng·lish	<u>en</u> ·tr <sub>e</sub> e
0	b <b>o</b> wl	hot	rough	li∙₀n	frog	tº/c <sub>o</sub> ok	core	com
Р	peel	pipe	ap· <b>p</b> ea <sub>r</sub>					<u>ph</u> one
Q	<b>q</b> ueue	qui∙et	lac∙que <sub>r</sub>					
R	car	ran	<u>ar</u> r• <b>o</b> w		wa·te <sub>r</sub>		ver·y	me <b>m</b> ∙ <u>oir</u>
S	dre <b>s</b> s	sand	<b>i</b> s·land					fresh
Т	c <sub>i</sub> . <b>t</b> y	sit	pitch					ac∙ti₀n
U	you	cut	build	(SW = COM U)	quiz	suit/p <sub>u</sub> ll		a·bout
V	e <b>n·v</b> y	a·bove	revved					
W		w <b>e</b> ek	know					town
Х	e <b>x</b> ∙it	ax				Х <b>е</b> <sub>г</sub> ·ох		
Υ	why	funn∙y		vi∙nyl	yes	eYe/gym	lyr∙ic	toy
Z	<b>z</b> e-bra	m <b>a</b> ze	jazz					s <b>e</b> i• <u>zu</u> -e